

“Disaster Master” is an educational board game that deals with natural disaster understanding and prevention.

The game conveys messages written on the answer cards that help you understand what natural disasters are and how appropriate actions can reduce the impact of natural disasters.

It prepares children on each of the 6 key hazards of Pakistan by educating them on:

- ☞ What is it?
- ☞ Why does it occur?
- ☞ How to recognize it?
- ☞ What to do before the disaster?
- ☞ What to do during the disaster?
- ☞ What to do after the disaster?

Rules of the Game:

Number of players: 2 or more. In classroom settings, it can be played in teams so that the entire classroom participates.

What you need: i) game board, ii) picture cube, iii) question cube, iv) 36 answering cards, v) tally sheet.

How to play¹: Determine the order of the players. The first player tosses the disaster picture cube and sees what kind of disaster picture he lands on. The second toss of the question cube determines which question to answer written on the inner web-shaped disc. Turn the inner disc so that the natural disaster picture is in line with the question. The teacher or moderator of the game finds the card matching the question. He/she decides whether the answer the player gives is correct. If the answer is correct, the player gets to keep the card worth one point and the play moves to the second player who will roll the two dice to determine which question to answer. If the first player’s answer is incorrect, the same question is passed on in the determined order of play until it is answered correctly. If no player correctly responds to the question, the answer to the card is read by the teacher/moderator and the card goes back into the pile to remain in play. When a question is answered correctly, the regular order of play resumes with the second player rolling the dice. When the cards are used up, players count the number of cards they have and record the total on the tally sheet. Players then move on to the Bonus Questions round.

Bonus Questions: At the end of the game, players have a chance to win bonus points by answering the Bonus Question written at the bottom of each card. Each player selects bonus questions from two of their cards to be read aloud one at a time to the rest of the players. Whoever answer each question correctly, first wins two bonus points. These points can be totaled on a tally sheet. The player with the most points at the end of the game becomes the winning Disaster Master!

¹ Please see another document which provides steps in a more structured manner as well as possible variations.